



BE THE LIGHT in Computing



Year 1, 2, 3

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Cycle A	Online Safety (Y3)	Creating Media: Digital Imagery (Y1)	Creating Media: Stop Motion (Y2)	Creating Media: Video Trailers (Y3)	Data Handling: Introduction to Data (Y1)	Data Handling: International Space Stations (Y2)
Cycle B	Online Safety (Y1)	Programming: Algorithms Unplugged (Y1)	Programming: Bee-bots (Y1)	Programming: Algorithms and Debugging (Y2)	Programming: Programming Scratch Junior (Y2)	Programming: Programming Scratch Junior (Y3)
Cycle C	Online Safety (Y2)	Computing systems and networks: Improving Mouse Skills (Y1)	Computing systems and networks: What is a Computer? (Y2)	Computing systems and networks: Word Processing (Y2)	Computing systems and networks: Networks (Y2)	Computing systems and networks: Emailing (Y3)



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Year 4, 5, 6

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Cycle A	Online Safety (Y6)	Data Handling: Investigating Weather (Y4)	Data Handling: Mars Rover 1 (Y5)	Skills Showcase: Mars Rover 2 (Y5)	Data Handling: Big Data 1 (Y6)	Data Handling: Big Data 2 (Y6)
Cycle B	Online Safety (Y4)	Programming: Coding with Scratch (Y4)	Programming: Computational Thinking (Y4)	<u>Programming:</u> <u>Music (Y5)</u>	Programming: Microbit (Y5)	Programming: <u>Introduction to</u> <u>Python (Y6)</u>
Cycle C	Online Safety (Y5)	Computing Systems and Networks: Collaborative Learning (Y4)	Computing Systems and Networks: Search Engines (Y5)	Creating Media: Website Design (Y4)	Creating Media: Stop Motion Animation (Y5)	Skills Showcase: Inventing a Product (Y6)